

Now this a show that I never expected to tackle. You know, the show that I've done two admirable animations on, and still have a few others—hey wait a minute. (Sigh), if new Spongebob can a shining gem, then Courage the Cowardly Dog can have a steaming turd. Actually that isn't really why I'm doing this particular episode. This can join the group of episodes that have been done specifically per request. It's not like I don't think it's the worst episode of Courage, it's just—there's a difference between a bad episode of a cartoon and an animated atrocity. A lot of cartoons have episodes with lackluster stories or endings that just make you go what the fuck. An animated atrocity goes that extra mile and does something extra repulsive. That being said, this episode is right on the line between a typical bad episode and an animated atrocity.

It starts with Muriel making a quilt and we get our first problem with the episode... Ben 10. Go die in a hole you stupid show that never ends and lets... never mind. Anyway, the quilt happens to be for Courage and not for Eustace as he expected. That makes Eustace particularly mad. [*I hate that dog*] Well, Eustace has never particularly liked Courage, but that was a little too blunt. To outright say that he hates Courage. Jeeze? So he calls up some numbers.

In theory these are supposed to be Courage's old rivals. They were each antagonists in previous episodes, that much I'll concede, but who they chose just baffles me. They have Katz and LeQuack, it wouldn't be an epic battle royal without them, I'll concede. But let's go around the table and see what's wrong with the other characters. The Caujin Fox hasn't been seen since the first episode past the pilot, and I highly doubt that anyone was calling for his return.

The weremole is a totally wild creature with no sentience at all. The Queen of the Black Puddle only wanted to kill Eustace, not Courage. That fact makes this whole set-up extra hard to believe because... well, you'll see it. And finally the Clutching Foot has similar problems. He was only in one episode so no one cared about him, and further more he's supposed to be dead. At the same time, they've missed Freaky Fred, the King of Flan, Swik, Baron Tarentella, and the Chicken from Outer Space—the villain from the pilot who did come back time and again.

[*Who are we going to destroy*] So Eustace wants Courage dead... because he got a blanket, or Muriel's affection, or something that isn't the same as each and every episode. Courage and Muriel return from grocery shopping. They enter and hear some noise in the basement. According to Eustace, it's a men's club. Eustace has a pretty interesting plan to get Courage down there. [*We kidnap Muriel*] Hey, remember this [*Their talk from the Mask*] yeah, apparently we're going to just forget about that. Heaven knows that the writers did.

So Muriel goes into the basement with some sandwiches, and she gets kidnapped. Then she gets hung above a pot of boiling something. They want to get Courage downstairs so they force her to scream. To do so, Katz mixes the colored and whites in the laundry. Oh come on man, your previous attempts involved giant spiders, attempting to turn her into candy, and now your grand plan is to mix her colors. It works... for some odd reason.

Courage comes downstairs and gets ambushed. [*You licked us good*] And that killed you. I saw the episode. [*Cooked us good too, remember that?*] No because it was the very first real episode and you haven't appeared since then. He also cooked the Chicken from Outer Space, why isn't he back? At least Katz has his usual gimmick [*How about a little sport before dying*] This time the game is dodge ball.

Oh, they make Le Quack the referee. Oh come on. If you're going to take someone out of the game, take out a villain who no one cares about! Like the stupid Caujin Fox—why the hell is here!? So the game begins, and yeah it's pretty awesome. I would appreciate it a bit more if the setup wasn't so crap, but for what it's worth... it is a very decent battle. And Courage gets progressively more damaged at the game goes on. Until we get... [*Le halftime*]

I hope you like Le Quack because that's literally the last time he's seen on screen for the entirety of the episode. Then we see the Duck Brothers and they sing a little bit. You know, you'd think that some of Courage's closest allies would actually help him here. And no I'm going to count all of the allies that could have made an appearance but it would be nice to see Shirley and the Hunchback of Nowhere one last time. Yeah, what makes this episode particularly painful is that it was one of the finales. And honestly, Remembrance of Courage Past is so much better in that regard

Battle goes on and Courage is almost taken down. And Courage's enemies don't look like they're showing any signs of slowing down. Muriel asks if there's something he can do better than the rest of them. Well there is one thing [*Courage screaming*] Huh, Courage I just can't stay mad at you. I wouldn't expect him to win in any lesser of a way. Oh by the way, no Le Quack. The scream breaks the pot of boiling water, causes the villains to fall into a chasm, and breaks Muriel free.

What punishment does Eustace get for trying to kill Courage and kidnapping Muriel? He gets to sit on the blanket. Ha ha ha ha. [*Freaky Fred on TV*] Wow, wasn't that a slap in the face. He could have appeared in the actual episode, but no he was just regulated to a cameo. Yeah, this is fanservice done really badly—without logic or reason. I understand the desire to bring back a bunch of previous villains, but there were definitely better candidates. And showing us one is very insulting. Not to mention they don't play off each other very well. The only thing this episode does is makes me wonder what my own group of enemies would look like. Anyone want to draw that for me?